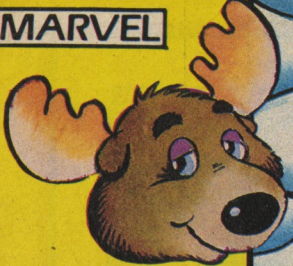


MARVEL



26th Oct 85.
No.28 30p.

NEWS NEWS
6 COT WAY.

GET ALONG GANG™

Out in Egypt!



HI GANG!

Do you remember how last week we rode off into the sunset to Blue Port for the next heat of "Minds on the move"? Well, after a long and tiring journey we arrived. Braker, defeating all the great minds that took part in the competition, won the cup! The clever little turtle is now a star, although he said that he couldn't have done it without us!

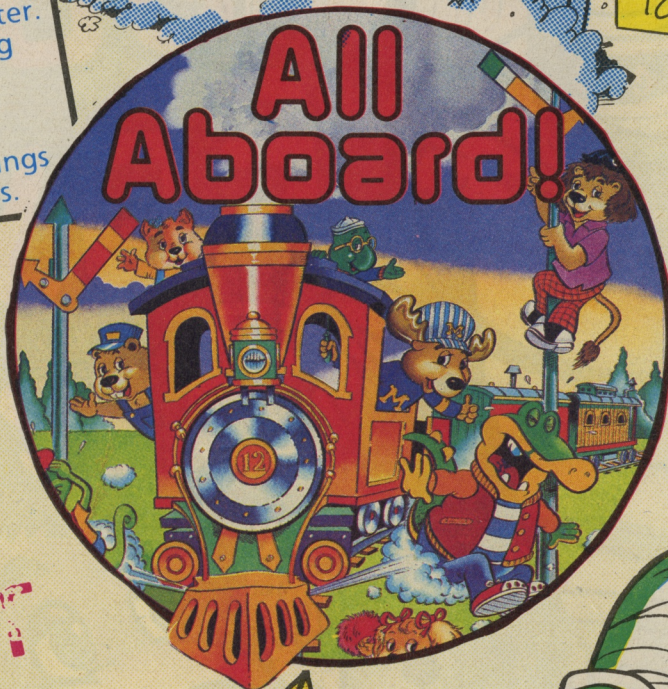
Montgomery



The Get Along Gang are out and about all over the country. See if they're coming to your town this week!

24th Oct	Bermans, Southend on Sea.
25-26 Oct	Lewis's, Leeds.
25th Oct	Lewis's, Manchester.
26th Oct	Toyfactory, Ealing
26th Oct	Co-op Society, Cambridge.

Please check with the store beforehand as these bookings are subject to cancellations.

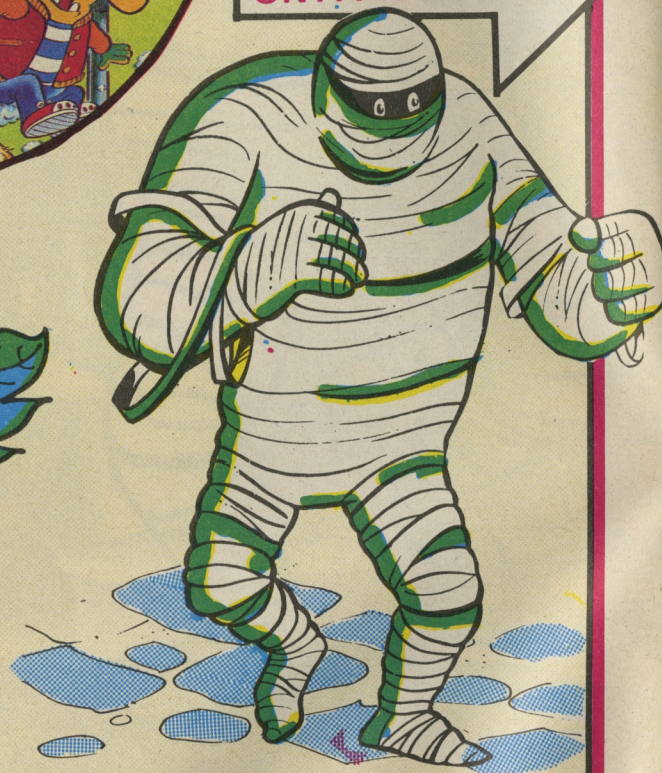


MEET THE CURSED MUMMY OF EGYPT ON PAGE 8...

GANG PROJECT

MAKE LEAF PRINTS!

With all the lovely autumn leaves around at the moment, why not make some super, colourful leaf-prints! It's easy! After collecting your leaves, brush paint all over both sides of the leaf. Use tweezers to put the painted leaf onto white paper. Then put another sheet of paper over the top of your leaf. Now press down firmly. Gently lift the top sheet of paper and remove the leaf. Hey presto-two leaf prints!



Next week... there's witches, magic and mystery in our spooky hallowe'en issue!

Get Along Gang is published weekly by Marvel Comics Group, 23 Redan Place, Baywater, London W2 4SA. Get Along Gang™ © MCMLXXXIV American Greetings Corp, all rights reserved. Character names, Montgomery "Good News" Moose, Dotty Dog, Zipper Cat, Bingo "Bet-It-All" Beaver, Woolma Lamb, Portia Porcupine, Bernice Bear, Rudyard Lion, Lolly Squirrel, Braker Turtle, Flora "Forget-Me-Not" Fox and Rocco Rabbit are all trademarks of American Greetings Corporation. All other material copyright © 1985 Marvel Comics Group, a division of Cadence Industries Corp. No similarity between any of the names, characters, persons and/or institutions is intended and any such similarity which does exist is purely coincidental.

GET ALONG GANG

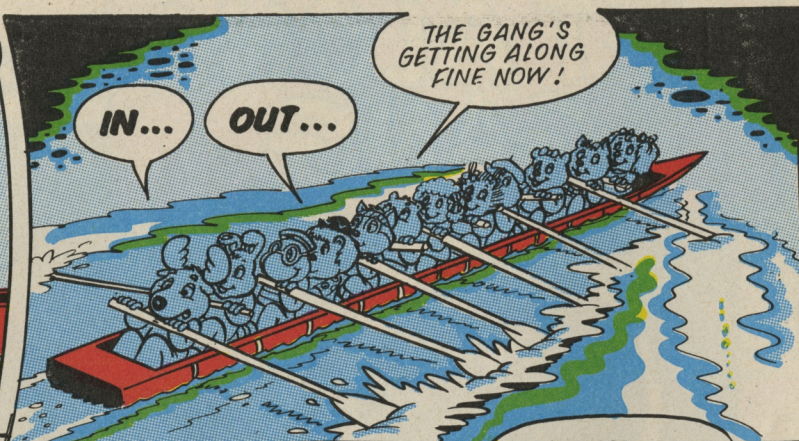
...IN DON'T ROCK THE BOAT!



Story: Ian Mennell Art: Barrie Appleby Lettering: John Aldrich
Colour: Steve Robinson Editor: Jenny O'Connor.



NOW THIS ISN'T THE GET ALONG WAY! LET'S LET THE **BOYS** CHOOSE WHICH **DIRECTION** TO GO AND THE **GIRLS** DECIDE WHERE TO STOP FOR A **PICNIC**!



IN...

OUT...

THE GANG'S GETTING ALONG FINE NOW!



BUT SOON...

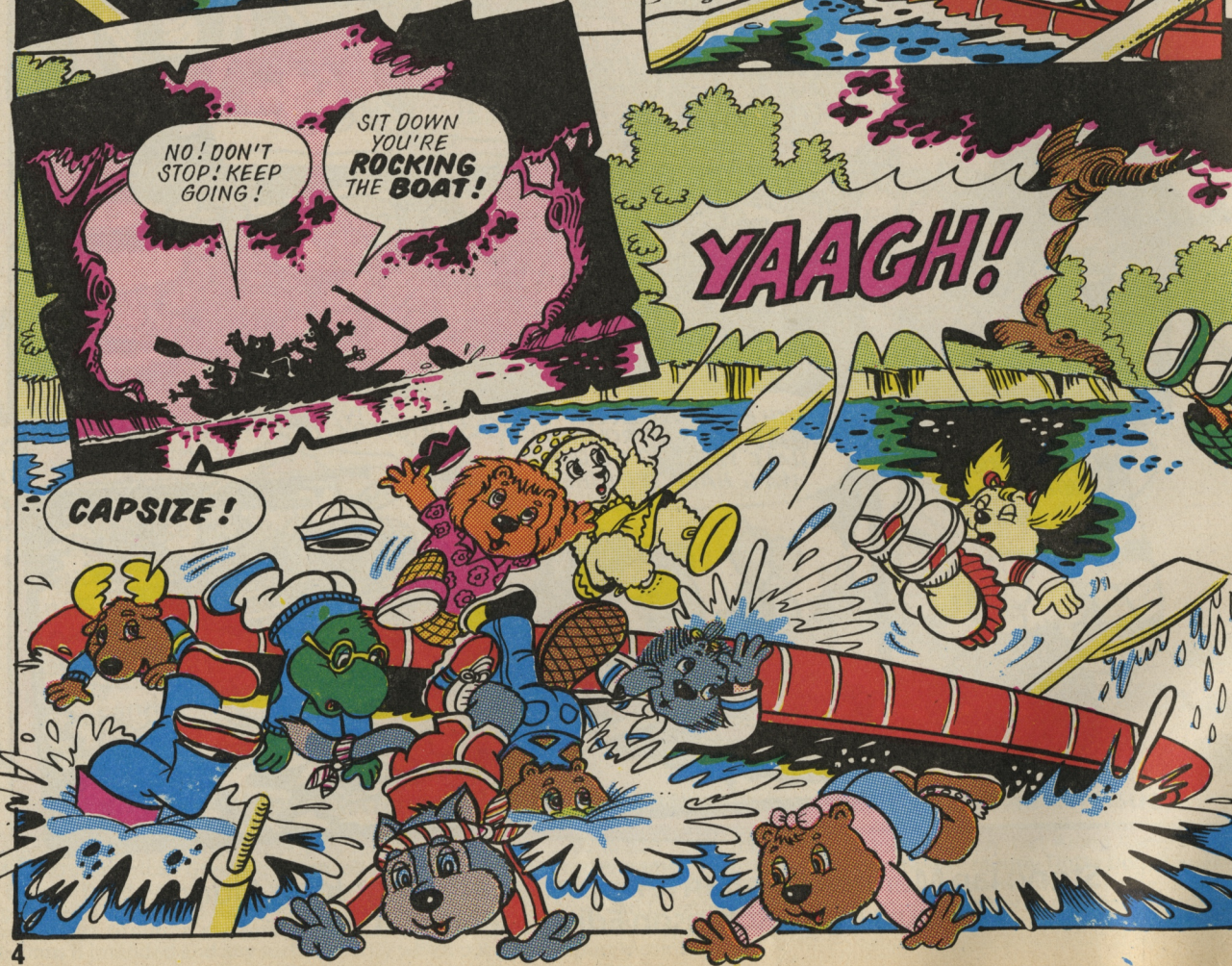
HEY, MONTGOMERY. LET'S STOP OVER THERE FOR A FEED. I BET THERE ARE SOME **SUPER TREES** TO CLIMB!

NO THANK YOU, **THAT** BANK LOOKS MORE SHELTERED!



I SAY! BINGO'S RIGHT. OVER THERE!

NO! THOSE TREES LOOK DARK AND HORRID! WOOLMA HAS THE RIGHT IDEA!

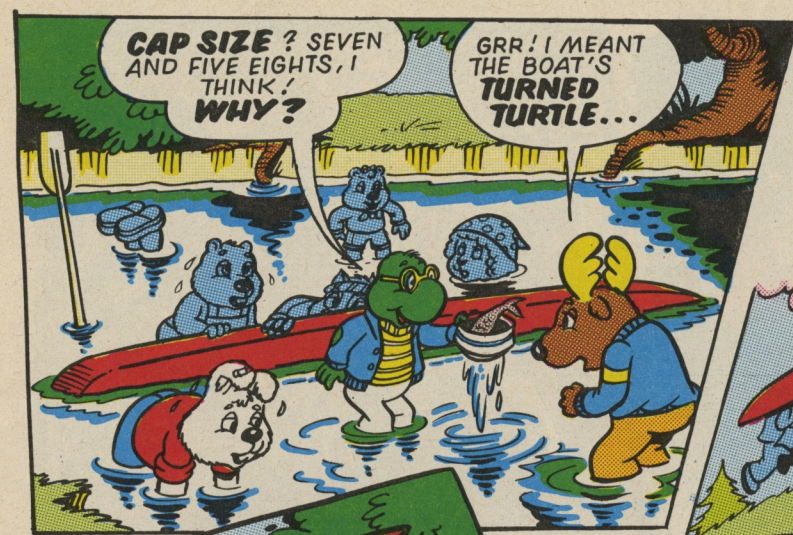


CAPSIZE!

NO! DON'T STOP! KEEP GOING!

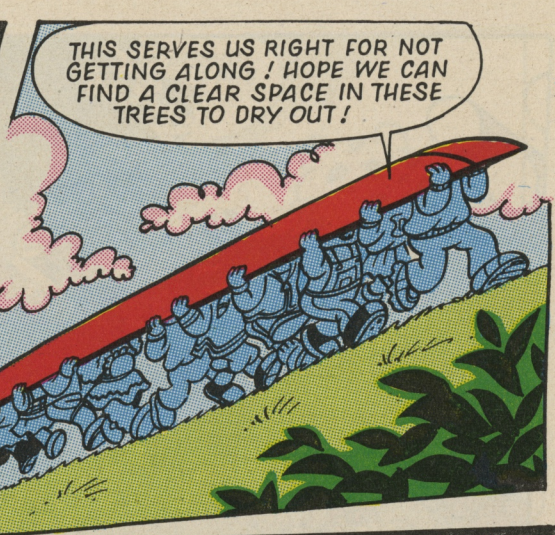
SIT DOWN YOU'RE **ROCKING** THE **BOAT**!

YAAGH!

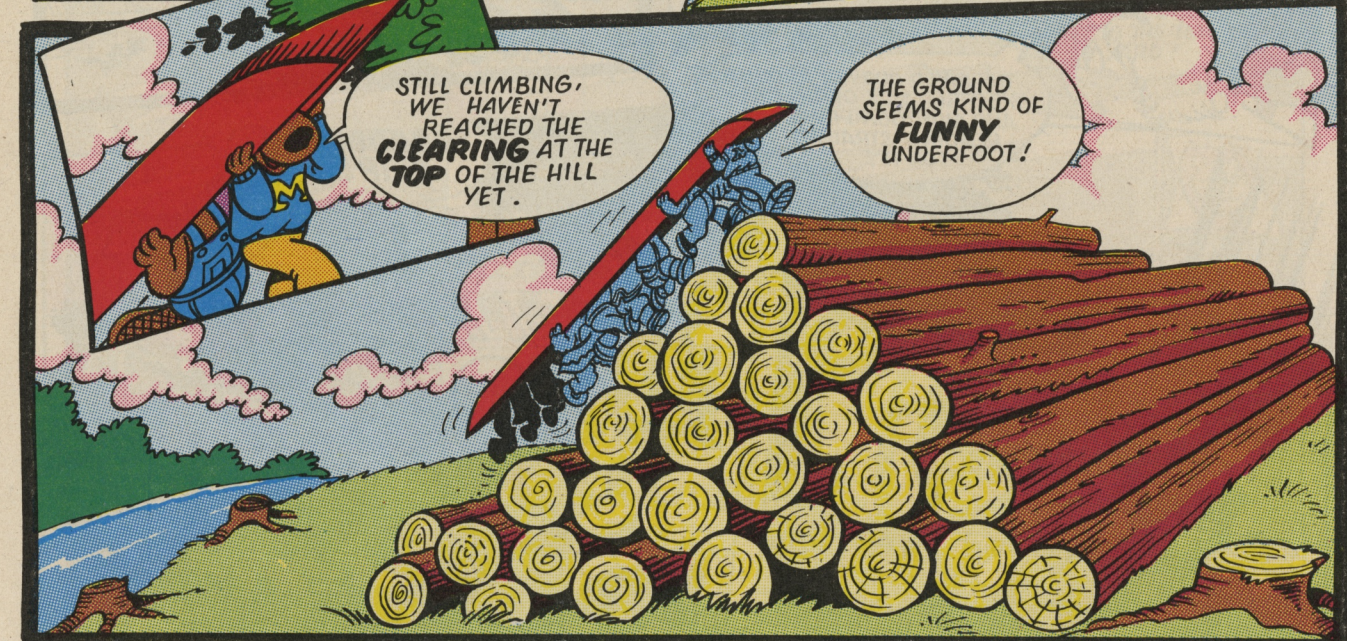


CAP SIZE? SEVEN AND FIVE EIGHTS, I THINK! **WHY?**

GRR! I MEANT THE **BOAT'S** **TURNED TURTLE**...

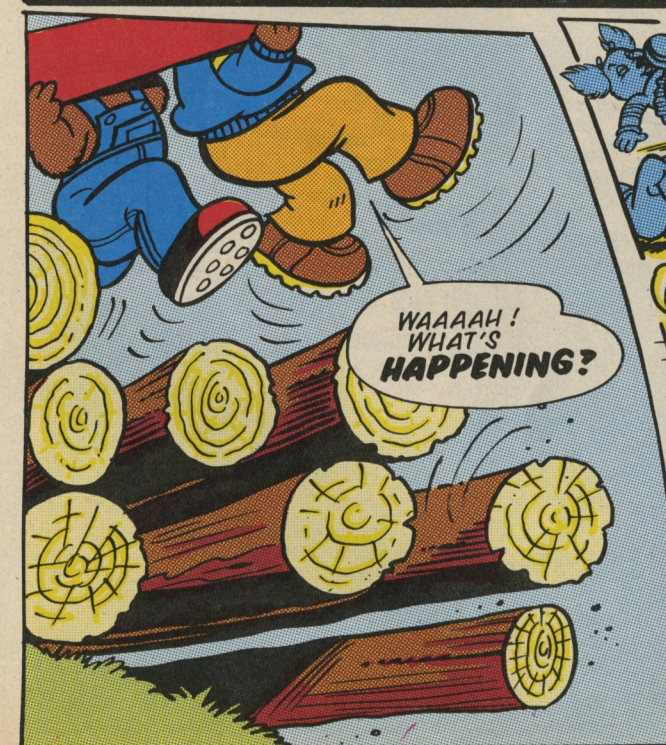


THIS SERVES US RIGHT FOR NOT GETTING ALONG! HOPE WE CAN FIND A CLEAR SPACE IN THESE TREES TO DRY OUT!

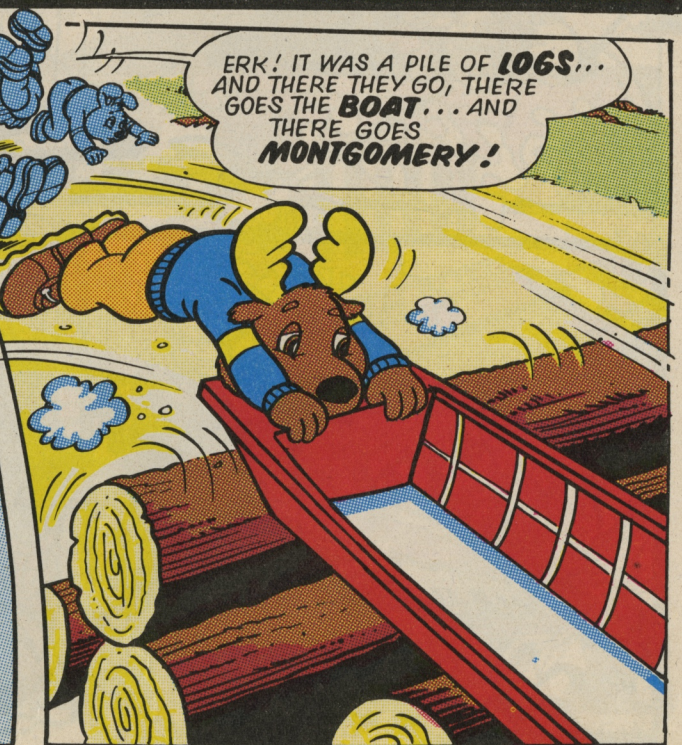


STILL CLIMBING, WE HAVEN'T REACHED THE **CLEARING** AT THE **TOP** OF THE **HILL** YET.

THE GROUND SEEMS KIND OF **FUNNY** UNDERFOOT!



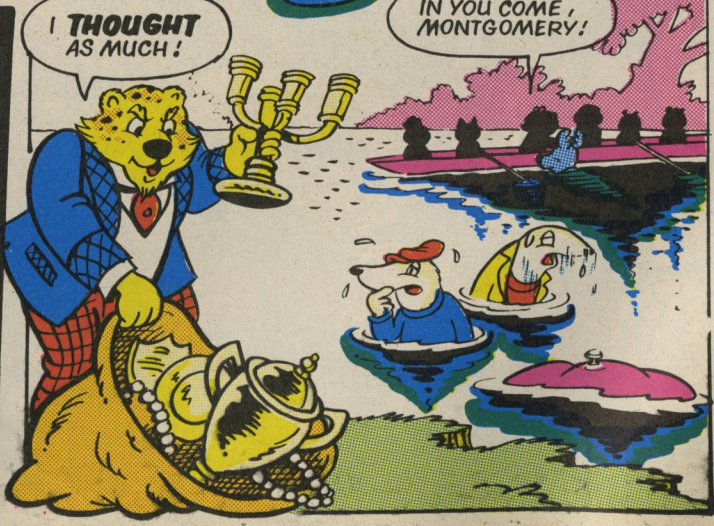
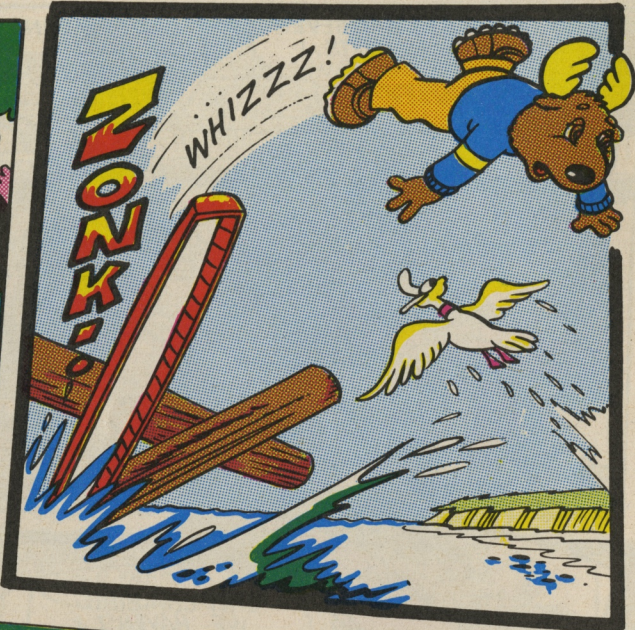
WAAAAH! WHAT'S HAPPENING?



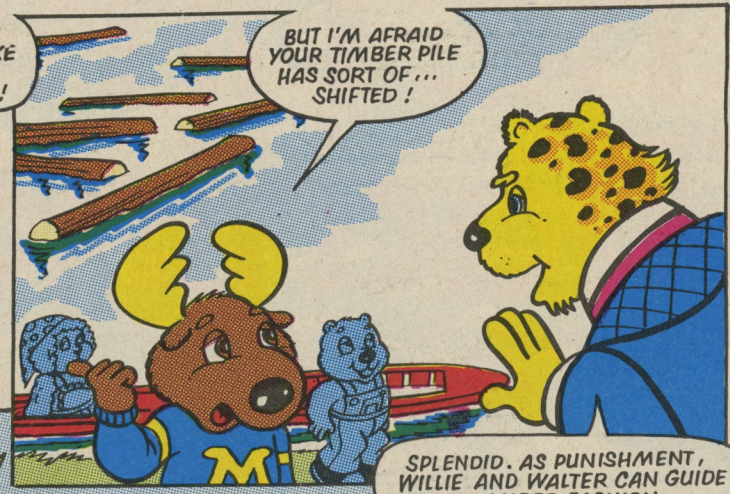
ERK! IT WAS A PILE OF **LOGS**... AND THERE THEY GO, THERE GOES THE **BOAT**... AND THERE GOES **MONTGOMERY**!



THE RIVER CURVES AROUND THE OTHER SIDE OF THE HILL - AND MONTGOMERY'S HEADING STRAIGHT FOR IT!

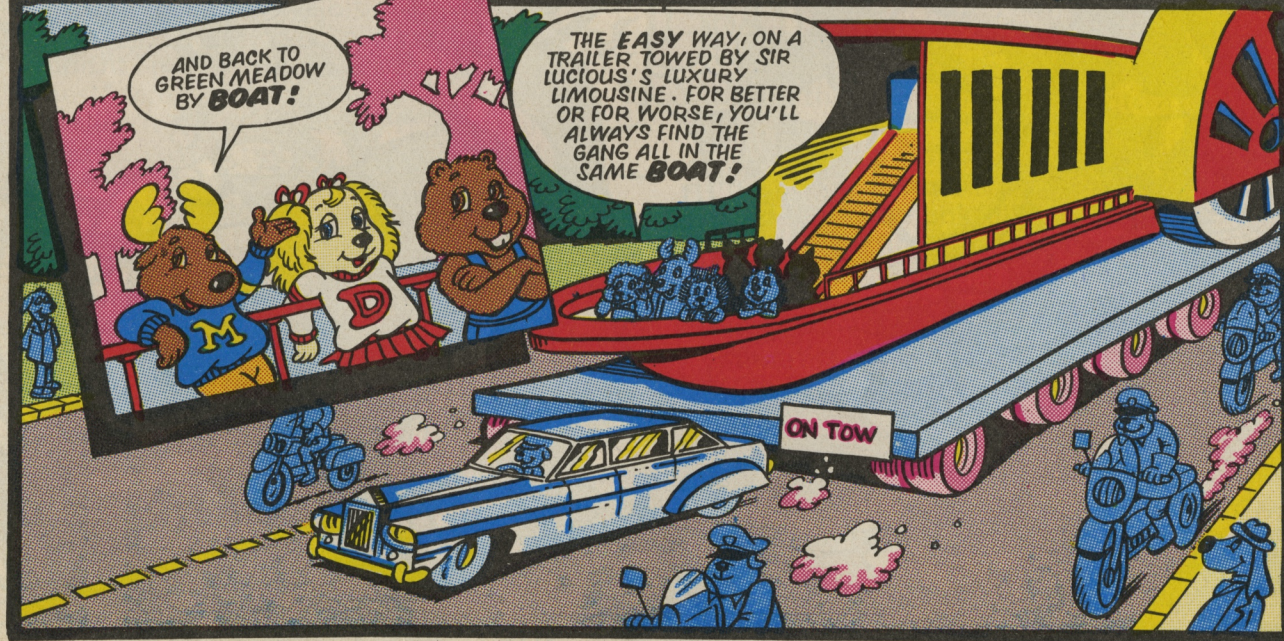
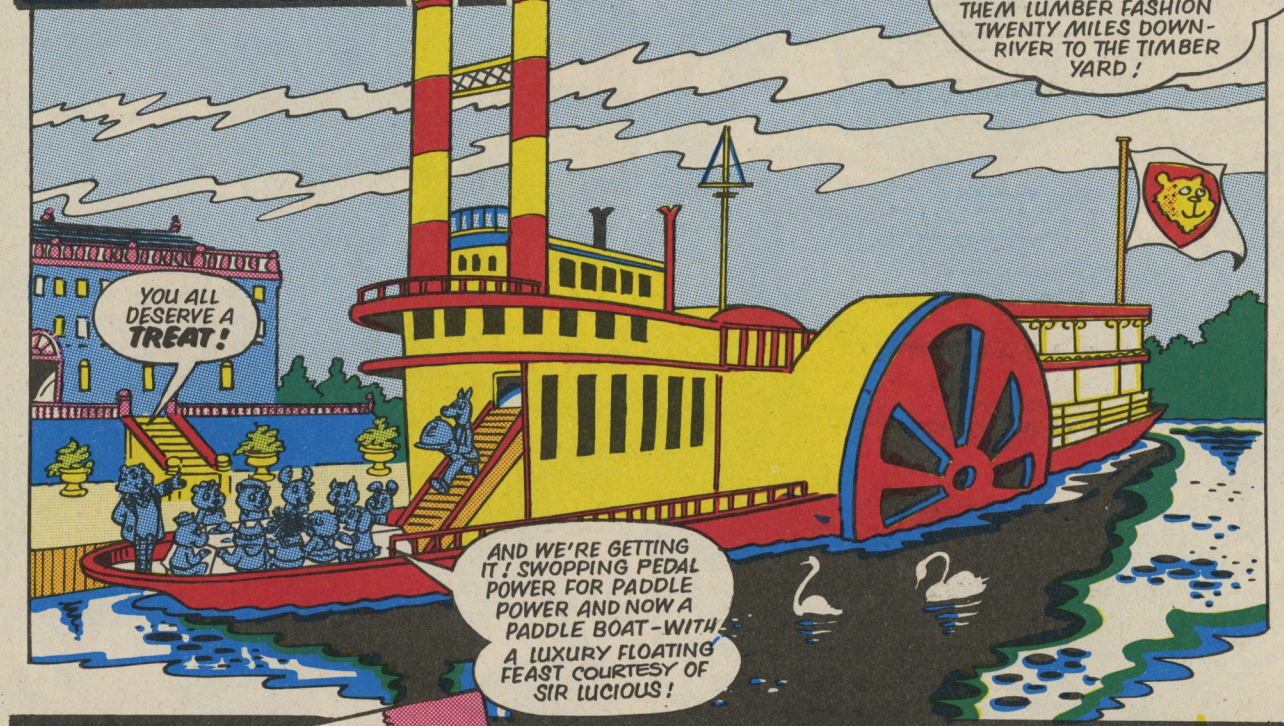


THOSE RASCALLY WEASEL BROTHERS DECIDED TO LEAVE MY STAFF AND TAKE MY SILVER. SIR LUCIOUS LEOPARD'S IN YOUR DEBT FOR STOPPING THEM!



BUT I'M AFRAID YOUR TIMBER PILE HAS SORT OF... SHIFTED!

SPLENDID. AS PUNISHMENT, WILLIE AND WALTER CAN GUIDE THEM LUMBER FASHION TWENTY MILES DOWN-RIVER TO THE TIMBER YARD!



AND BACK TO GREEN MEADOW BY BOAT!

THE EASY WAY, ON A TRAILER TOWED BY SIR LUCIOUS'S LUXURY LIMOUSINE. FOR BETTER OR FOR WORSE, YOU'LL ALWAYS FIND THE GANG ALL IN THE SAME BOAT!

Next week: More fun with the Get Along Gang!

The Time Machine

By John and Bert Gatehouse



WHARRK! WHARRK! "C-Catchum's set the time machine working!" Cried Braker. "We're on a trip through time!"

"You nitwit, Catchum! You've sent us back in time to Ancient Egypt!" Rudyard exploded angrily at Catchum as the Get Along Gang, Catchum and Leland found themselves in the Egyptian desert beside a towering pyramid and surrounded by the dog-soldiers of the royal king, Pharaoh Nuff.

"You look like spies in your strange garments," the Pharaoh scowled, staring at the clothes the Gang wore. "Off with their heads!"

"Gulp! Come on! Run everybody!" yelled Montgomery and the Gang dashed off towards a river nearby. Stepping into a canoe-like boat at the side of the river the Gang paddled away as fast as they could.

"Oh dear! How are we going to get back home?" wailed Flora.

"Unless we can sneak back inside the Great Pyramid and reach the time machine, we can't," groaned Dotty. "We could be trapped here forever!"

The day had started quietly enough when the Gang had paid a visit to the new Egyptian display at the Green Meadow museum. Of course Catchum and Leland had sneaked in without paying and were hoping to get the Gang into some sort of trouble.

The Gang looked around at all the displays showing the treasures of the Pharaohs, pictures of a lion-shaped monument called the Sphinx, and models of the pyramids which the Ancient Egyptians had built for themselves.

"What's this funny thing?" asked Bingo, pointing to a strange-looking machine in one corner of the room.

"It says here it's a **Time Machine!**" Montgomery read from a notice on the wall. "It must be for the science exhibition next week." They all trooped inside.

"Rubbish! There's no such things as time machines!" scoffed Bernice.

It was then that Catchum ran inside the time machine to see what the Gang were up to. He tripped over Leland's outstretched leg and fell against the control desks, pushing down a lever. **WHARRK! WHARRK!** "Oooer! What's happening?" Lolly exclaimed.

"C-Catchum's set the time machine working!" cried Braker. "We're on a trip through time!"

They had found themselves in what Braker called the Great Pyramid. "It was built about five thousand years ago," he explained to the others as they started to explore. Braker was always full of information like this. It came from reading so many books.

"Here's an exit!" cried Woolma. Everyone rushed out of the pyramid to find themselves surrounded by the dog-soldiers of Pharaoh Nuff. After their frantic escape they were now

making plans to get themselves back home.

As night fell, the Gang sneaked back to the Great Pyramid, hiding behind the palm trees until they were sure the coast was clear. They slipped past the two sleeping guards who sat outside the pyramid and entered the dark corridors beyond.

"This way!" whispered Montgomery, taking the corridor on the left.

"No! This way!" insisted Dotty, taking the right hand corridor.

"Left!" snarled Dotty.

One argument later, half the Gang followed Montgomery while the others chased after Dotty, all believing their leader knew the way.

"Er, I think we're lost," Montgomery muttered as his group came up against a blank wall.

"Wonderful!" Rocco said bitterly. "We should have followed Dotty after all! And now we don't know where she is!"

"Don't tell me, we're lost!" groaned Catchum, as Dotty's group were also stopped by a blank wall. "I knew we should have followed Montgomery Moose! Now we'll never find our way home!"

The royal king, Pharaoh Nuff, had come to check if his guards were doing their duties properly. When he saw them fast asleep and the Gang's footprints in the sand leading into the pyramid he bellowed, **"FOOLS! THE SPIES ARE INSIDE! CALL OUT THE DREADED MUMMY. IT WILL HUNT THEM DOWN!"**

"EEEEEEK!" screamed Portia as the horrible form of a mummy shuffled towards Montgomery's group.

The Gang fell back against the wall... and to their amazement found it turned around as their weight pressed against it.

"We've found the time machine!" cheered Bingo as the wall pushed them into a secret room.

Seconds later Dotty's group also fell through a similar hole in a wall. "A secret passage!" Leland cheered thankfully.

"And just in time!" sighed Dotty. "The Pharaoh's soldiers were almost upon us!"

"It will teach us to stick together instead of breaking up," Montgomery said as they entered the time machine.

With each of the Gang operating a part of the control desk the Gang succeeded in starting up the time machine. "Hold on tight!" called Rocco. "Here we goooooooooooooo!"

The Gang found themselves back in the Green Meadow museum only two seconds after they had left!

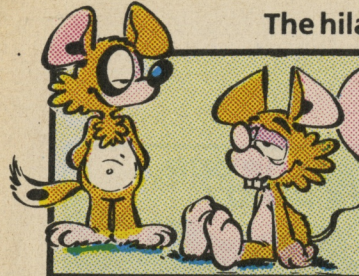
"That's time machines for you," laughed Montgomery. "You come back before you've even started out!"

Colouring Chaos!

Yes, it's all your friends together! Why not colour them in!

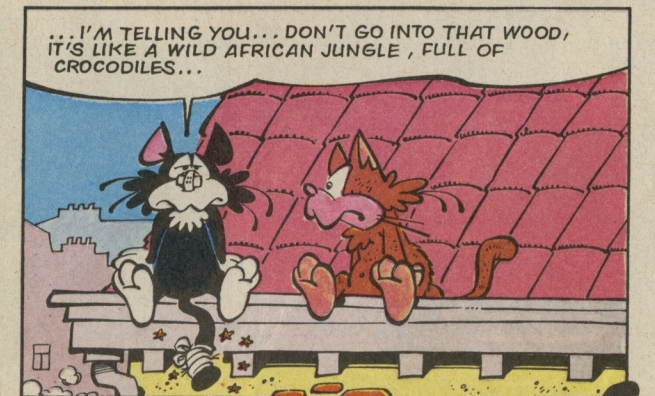
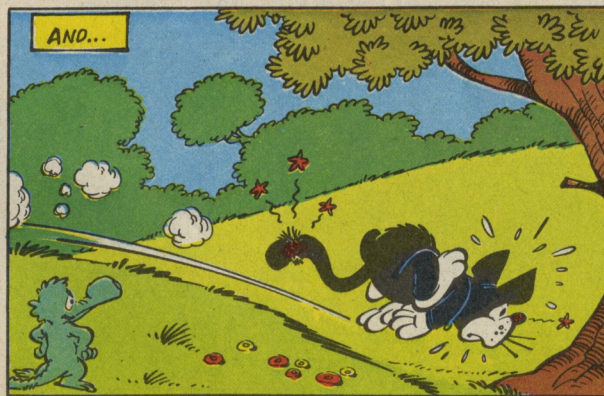
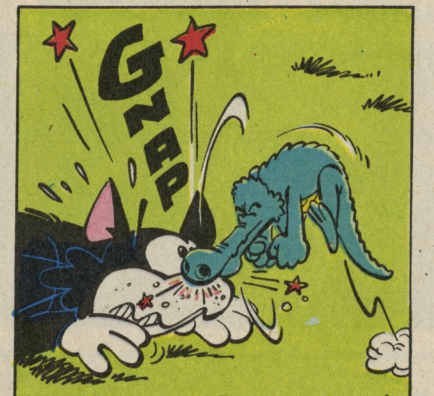


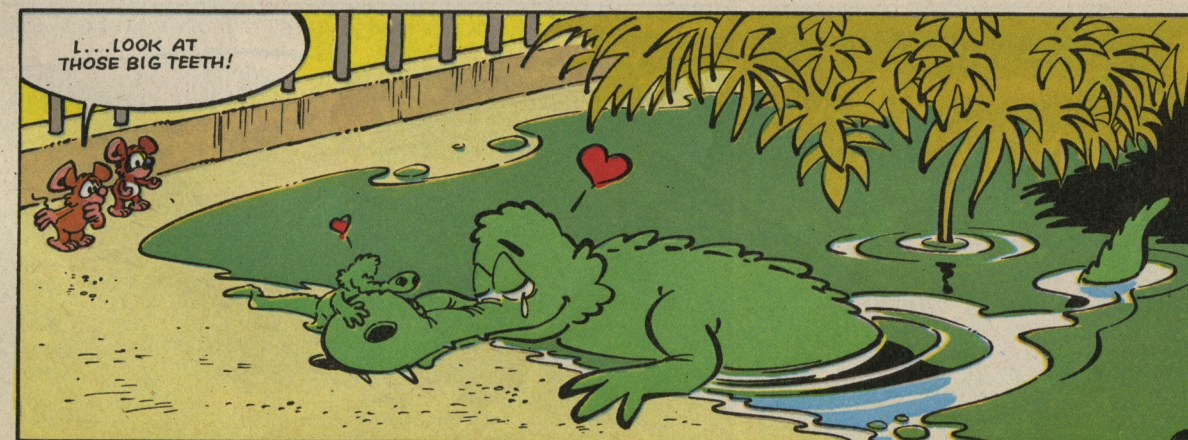
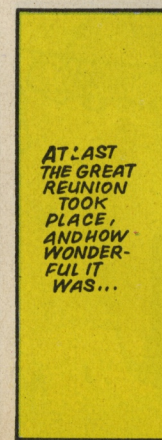
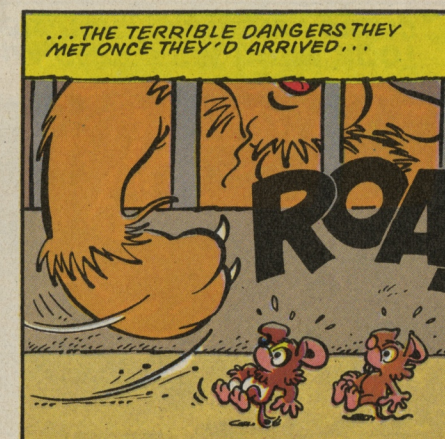
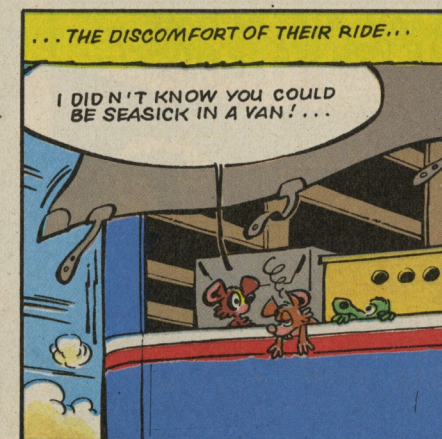
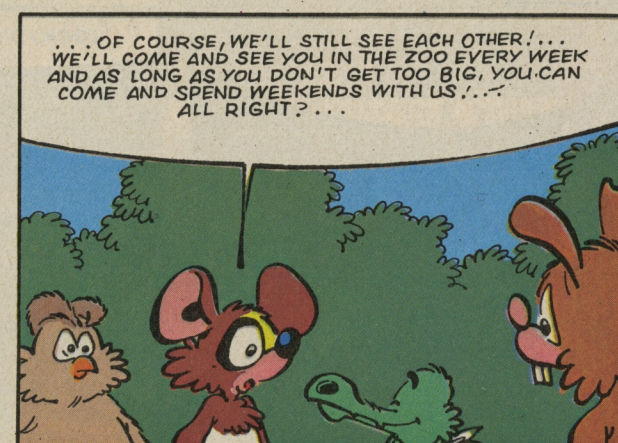
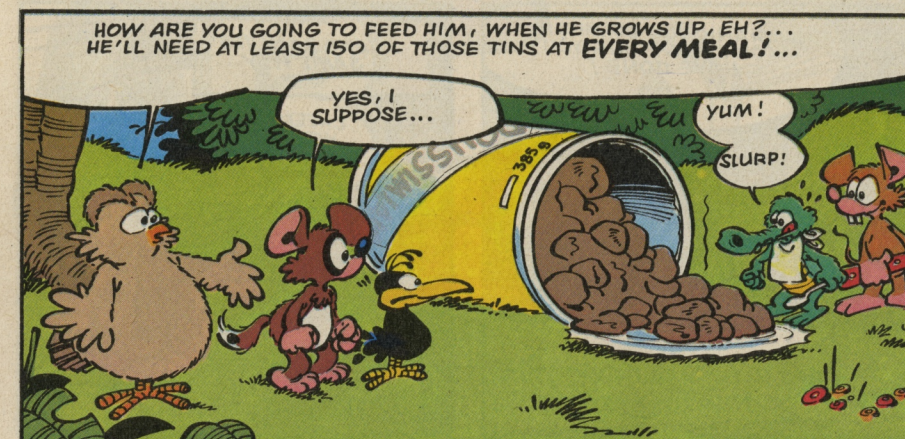
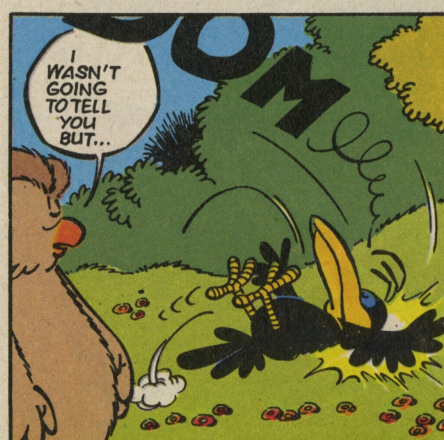
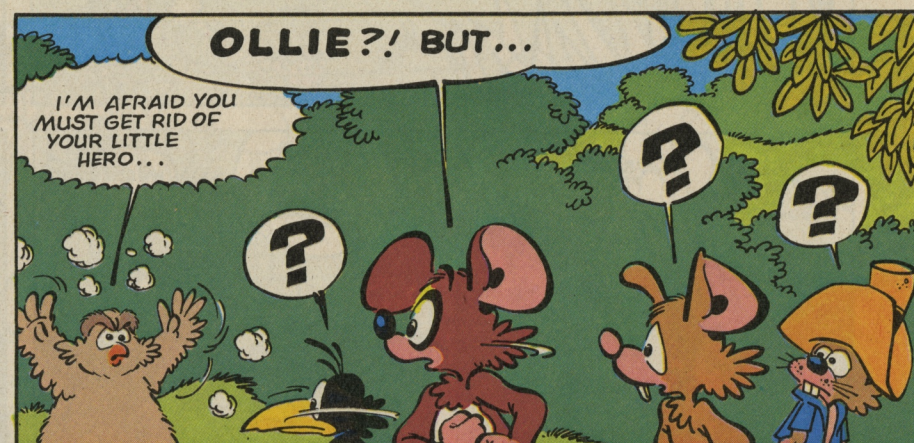
The hilarious comings and goings of two little field-mice and their country friends!

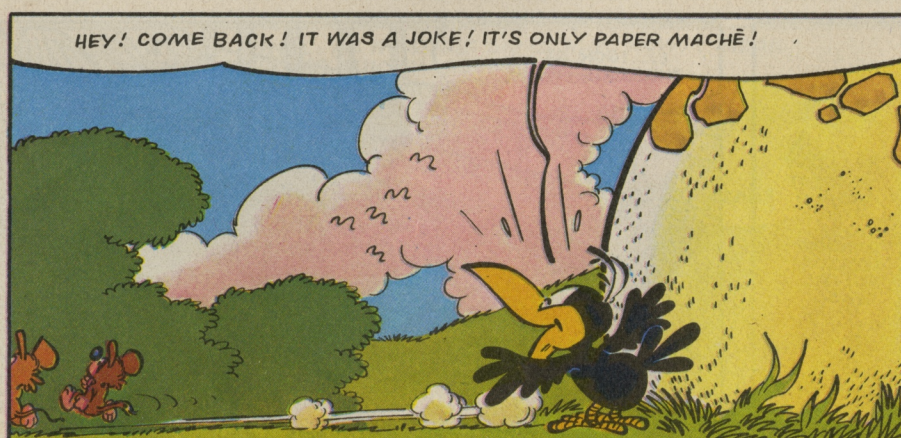
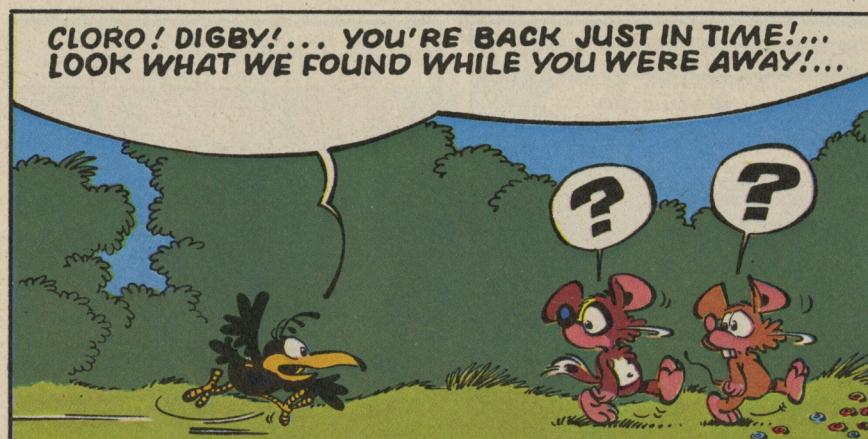


CLORO AND DIGBY

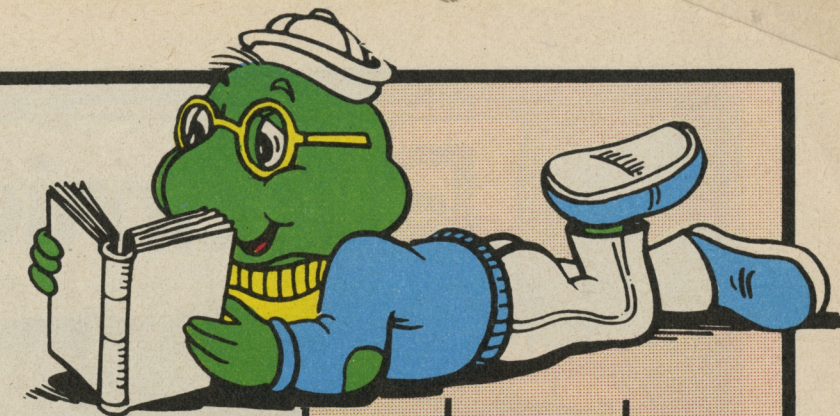
In an attempt to feed their orphan crocodile, the mice have stolen a tin of cat food . . . and the cat isn't very pleased!







AS EASY AS ABC pyramid



book choice DRAGON FOR BREAKFAST



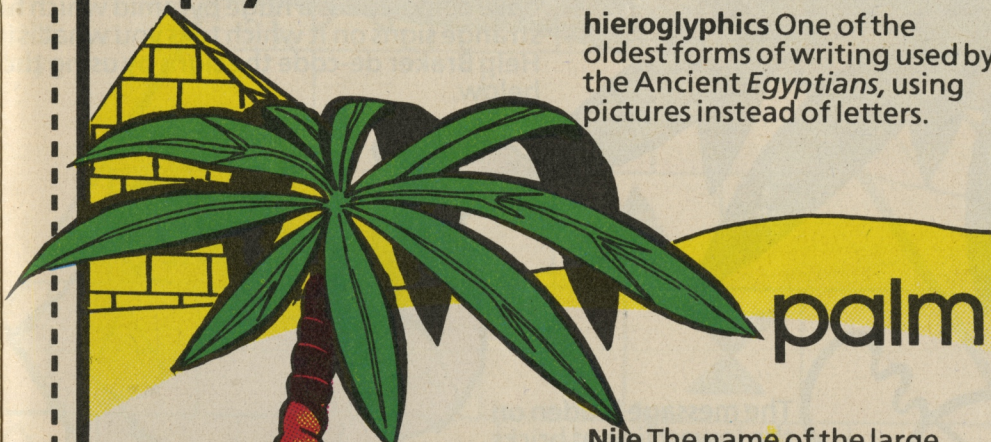
Eunice and Nigel McMullen

Dragon for Breakfast by Eunice and Nigel McMullen. Published by Macmillan Children's Books. Price: £4.95.

A long time ago in a land of mountains and lakes lived a king called Ulf. Ulf was a kind king although he could be a bit grumpy first thing in the morning – especially if his breakfast was late. One particular morning, breakfast was very, very late, and to make matters worse, his boiled egg gave a little squeak and out popped the head of a baby dragon. The story of the little dragon's life in the royal castle is a real treat and beautifully illustrated!

Cairo The capital city of Egypt.

hieroglyphics One of the oldest forms of writing used by the Ancient Egyptians, using pictures instead of letters.



palm

Nile The name of the large river that runs through Egypt. It is one of the two largest rivers in the world, the other being the Amazon in Brazil.

palm A tree with fan shaped leaves that grows in Egypt and in other very hot countries.

papyrus A kind of paper made by the Ancient Egyptians from the stems of reeds growing in the Nile.

pyramid Places that the Ancient Egyptians used to build for their dead. Pyramids have a square or triangular base with sloping sides meeting in a point.

Ra The Ancient Egyptian sun god. They had many gods in those days but they thought that Ra was the most powerful.



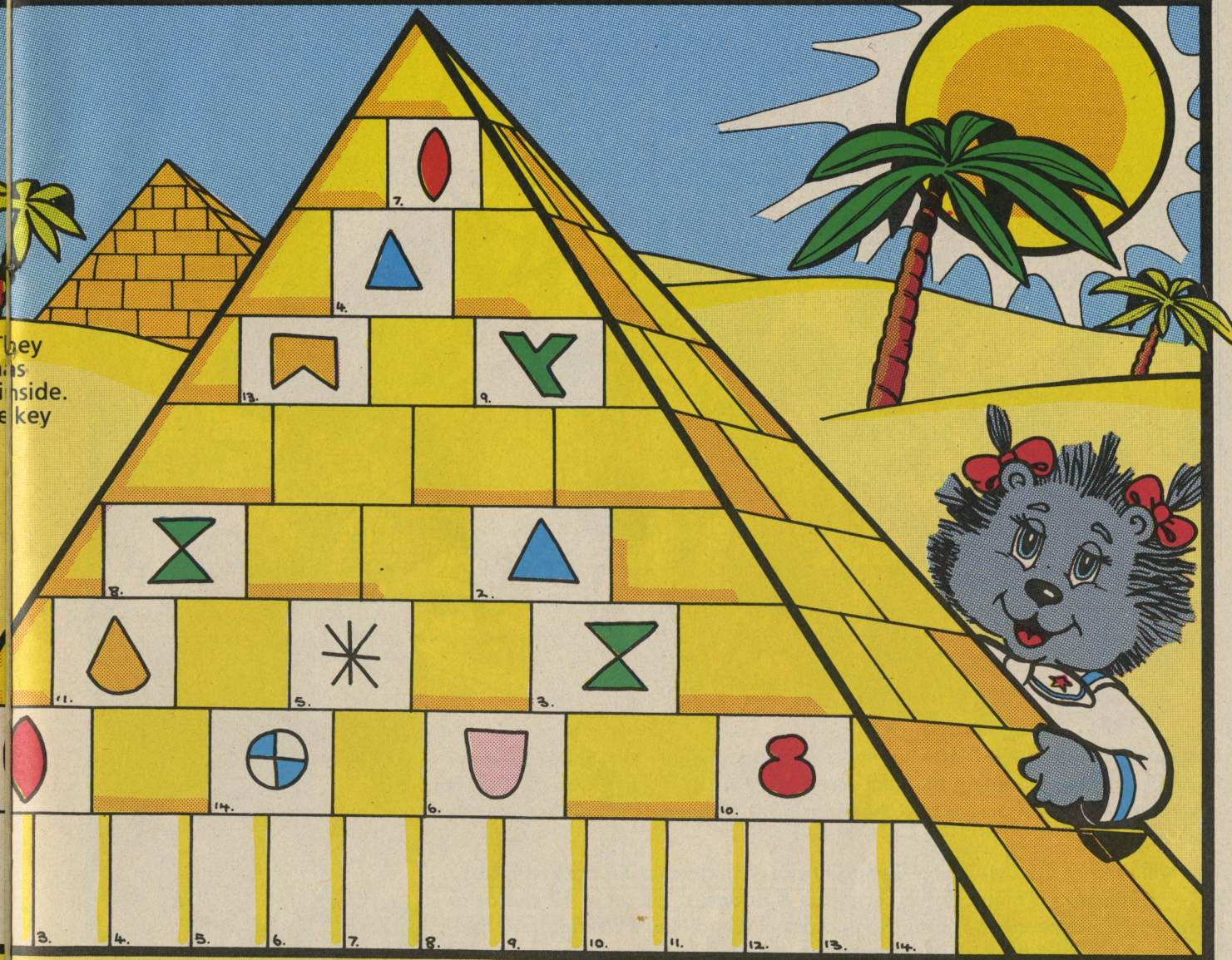
EGYPT

A very hot country in the Middle East!

Pyramid Puzzle

The gang are on an expedition to Egypt. They have come across a huge pyramid which has strange signs on it which tells you what is inside. Help Braker de-code the signs by using the key below.

The message hidden on the lowest line of bricks tells you what is locked away in the pyramid. Look at Brick 1 and see what sign is there. Then look at the keyboard to see which letter the sign represents. Fill in the letter in the square and continue until you have the whole message.



KEY

△ - T	× - A	◊ - S	◊ - G
* - U	∩ - E	Y - N	
⊕ - D	◁ - L	⊕ - D	



Thousands of kids are already members and you can join too! Speak to your Mum or Dad about joining to make sure they think its a good idea as well. For a membership fee of only £2.50 membership is given for 12 months from the date of joining.

You will receive the Get Along Gang Official Membership Kit packed full of fun – a kit folder, a membership certificate & badge, a full set of 12 character picture cards, a newsletter from Montgomery "Good News" Moose and the Gang, a Club Rule Book containing details on how to start a Get Along Gang Club in your area with membership cards for your friends. The kit also contains the secret club code and a free miniature Get Along Gang character toy.

During the year Montgomery Moose will send your newsletters to let you know about the goings on at Green Meadow, he'll be suggesting fun things to do and setting exciting competitions – remember to let us know your birthday so Montgomery "Good News" Moose can include a super Get Along Gang birthday card.

FREE!

MINIATURE
TOY
ASSORTED
CHARACTERS



A FUN CLUB FOR KIDS COMPLETE AND POST NOW TO:

The GET ALONG GANG CLUB, Green Meadow, Diss Norfolk, IP22 3HH, U.K.
I enclose £2.50 cheque/PO made payable to Get Along Gang Club.
Please enrol my child as an official member.

Miss/Master:

Address:

Postcode:

Date of Birth:

Parents Signature:

If more than one of you wishes to enrol please print details on a separate sheet of paper enclosing £2.50 cheque or PO for each new member.



The secret life of...

TOP DOG

Top Dog has to save the world yet again! This time from a crook who has learnt how to make himself invisible...



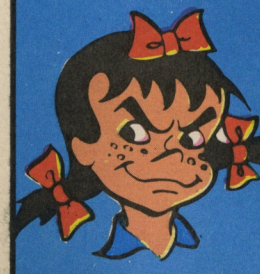
Joey Jordan



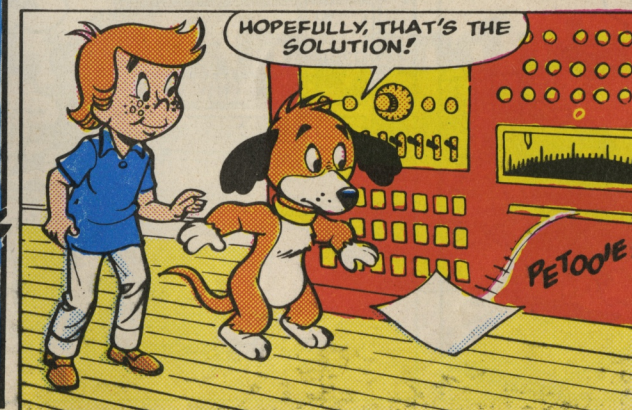
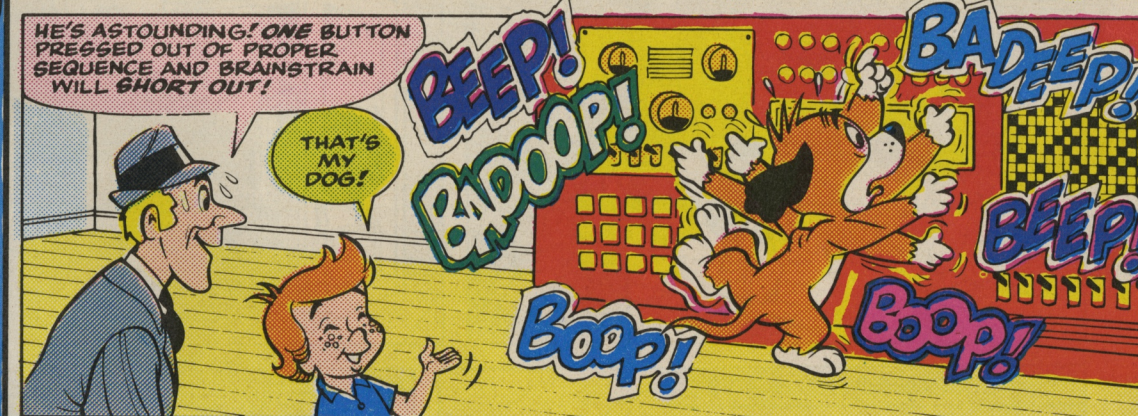
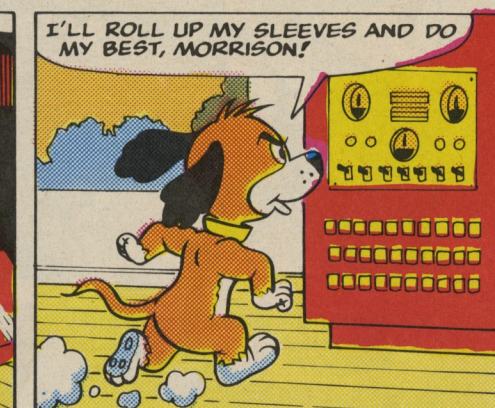
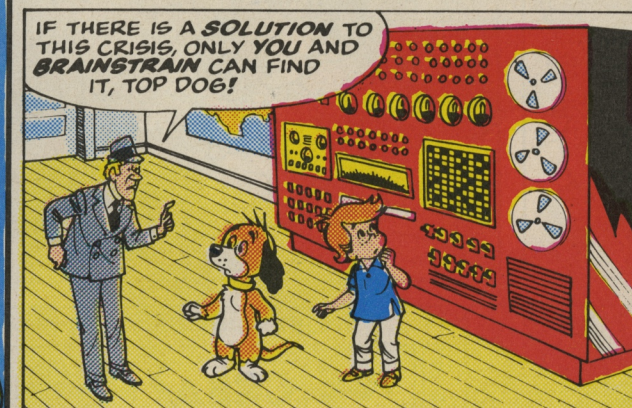
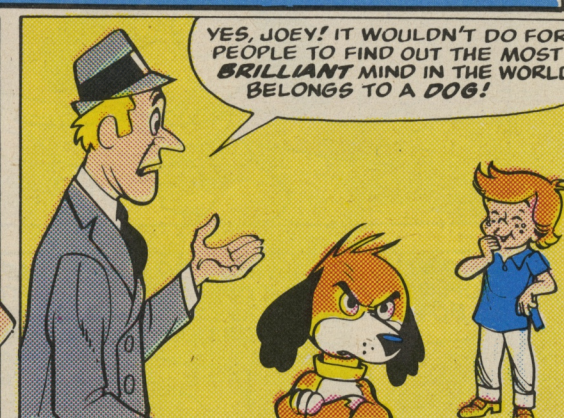
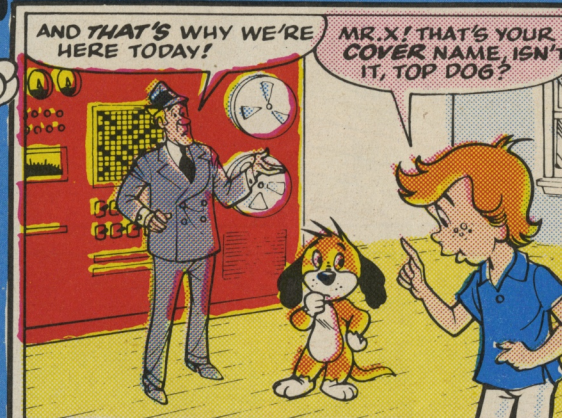
Joey's mum

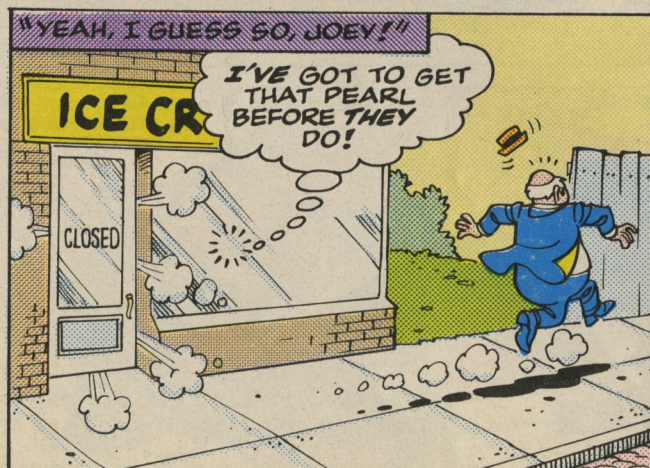
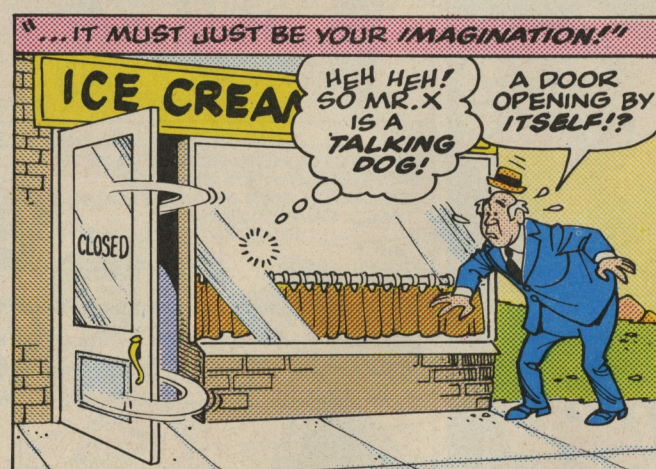
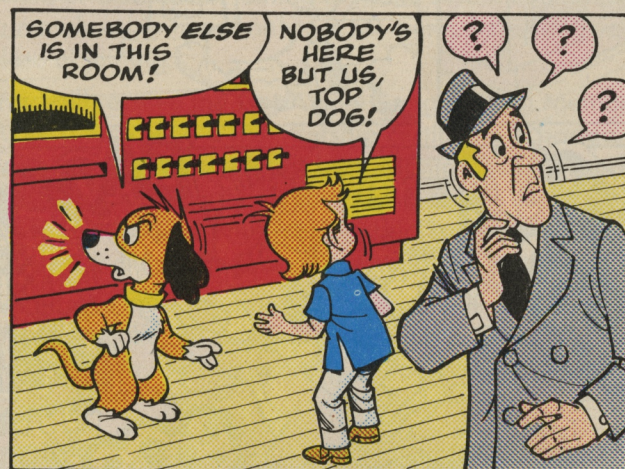
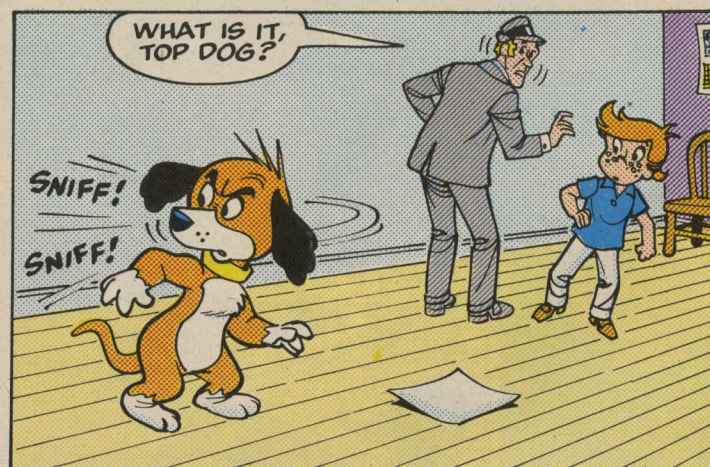
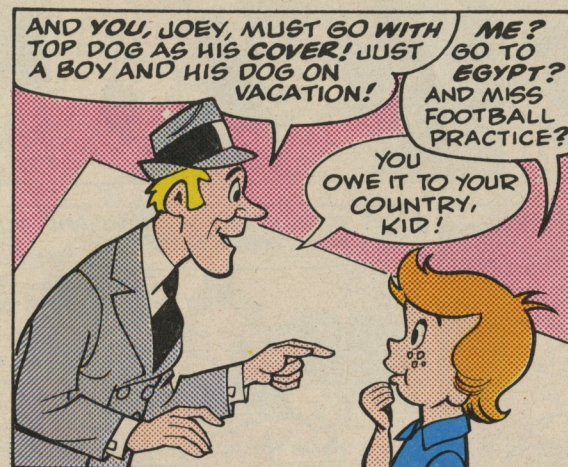
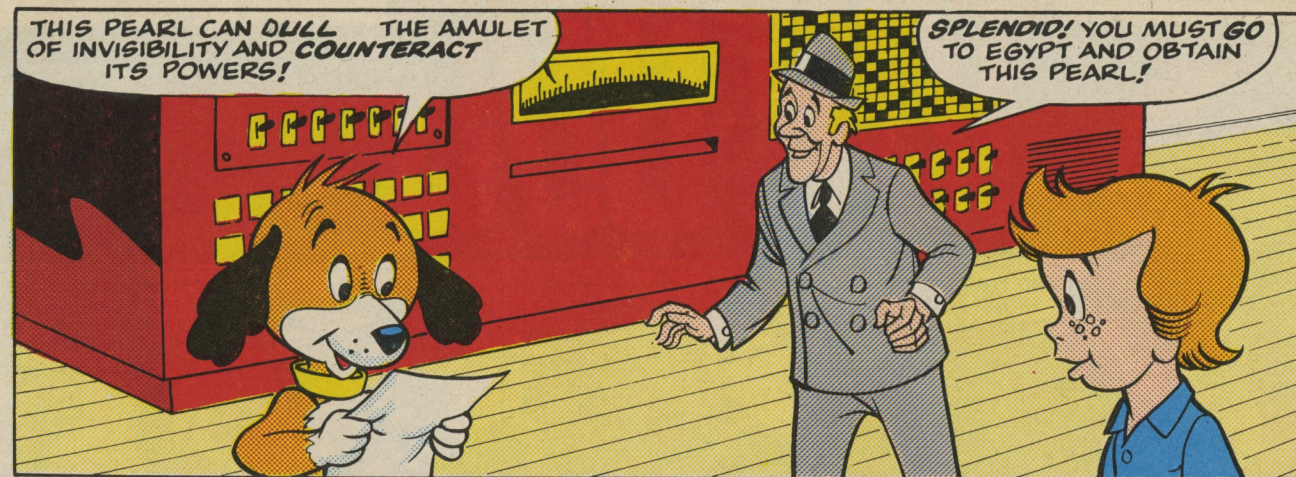


Joey's dad



Lizzie Jordan





Next week: Top Dog and Joey go to Egypt!



It's fun, working and playing together!

Now you can join in that fun and adventure with your very own Get Along Gang characters. Six of your furry favourites are available from Tomy as cuddly, lovable friends. You can have Dotty Dog, Zipper Cat, Portia Porcupine, Montgomery "Good News" Moose, Bingo "Bet It All" Beaver and Woolma Lamb.



TOMY

All these cute chums come in two sizes, with their own removable colourful clothes.

The larger Gang members also have roller skates that really work.

So come along Get Along Gang fans – and get your favourite gang members only from Tomy – at all good toy shops.

BIRTHDAY PEOPLE!

The Get Along Gang would like to wish the following readers a very happy birthday . . .

Saturday

Madeleine Smith who will be 4, Victoria Beynon who will be 5, Helen Tabiner who will be 7, Kelly Blakeman who will be 8 and Louise Hulme who will be 10.

Sunday

Abraham Francis, Lorraine Finlay and Jenny Gowdridge who will be 5, Helen Ford-Dunn who will be 8, Grahame Nolan who will be 10, Louise Wichard who will be 9, Louise Murray who will be 6, Sarah Norman who will be 7, Terry Goshawk who will be 7, Gary Edge who will be 6 and happy birthday to Georgina Lloyd.

Monday

Amanda Malsbury and Raquel Corrêa who will both be 5, Cathy Walker who will be 3, Jalena Simon who will be 7 and happy birthday to Jacqueline Chandler.

Tuesday

Marguerite Smith, Julie Westhead, Jason Donoghue and Sally Wilson who will be 8, Dominic Tierney who will be 4, Björn Ben who will be 5 and Matthew Franks who will be 7.

Wednesday

Richard and Andrew Cook who will be 4, Gemma Hornsby who will be 5, Steven Johansson who will be 10, Mark Spayne who will be 6, Sarah Turner who will be 10, Susan Adkins who will be 9 and Greg Cowell who will be 5.

Thursday

Carl Doherty, Alan Lawrence and Katy Boswell who will be 5, Louise Bowditch who will be 9, Hayley Cox who will be 6, Emma Jones who will also be 6, Jane Redwin who will be 8, Zoe Corsan who will be 7, Hayley Kiss who will also be 7 and Rachael Jiggins who will be 4.

Friday

Michelle McCarthy who will be 4, Louise Davies who will be 8 and Anthony Greenbank who will be 7.

LETTERS

CATCHUM'S GAME

Dear Montgomery,
This is a game that 3 upwards can play. One person is Catchum and stands in the middle. The other people standing about 3 metres away, say "Please Mr Catchum, can we pass Gummyfoot Swamp?". Then Catchum says a colour. If someone has that colour on them they can cross the swamp and not get caught. But if someone hasn't got that colour on, then they must run very fast without Catchum catching them. If he does, you're Catchum!

Mark W. Bass.

I'm off to play it now!

TO THE CLUBHOUSE!

THANK-YOU

Dear Montgomery,
I would not have discovered your comic if it was not for my friend Graham Whale. So, just in case he is reading this I would like to say a big **THANK-YOU**. I am going to join the Get Along Gang Club soon!

Philip Neve.

We'd like to say a big **THANK-YOU** to all our readers who've spread the word that the Get Along Gang comic is a great read!

SPOOKY ISSUE

Dear Montgomery,
My favourite issue of the Get Along Gang comic is issue 6 with all the ghosts and the Badger Mansion. I wondered if you could make another one about the Badger Mansion.

Sandra Sanson.

To celebrate Hallowe'en next week, we've another spooky issue lined up!

CHARITY RUN!

Dear Montgomery,
Our Get Along Gang organised a Charity run for Cancer Research. We raised £5.60 altogether.

Lisa Kane.

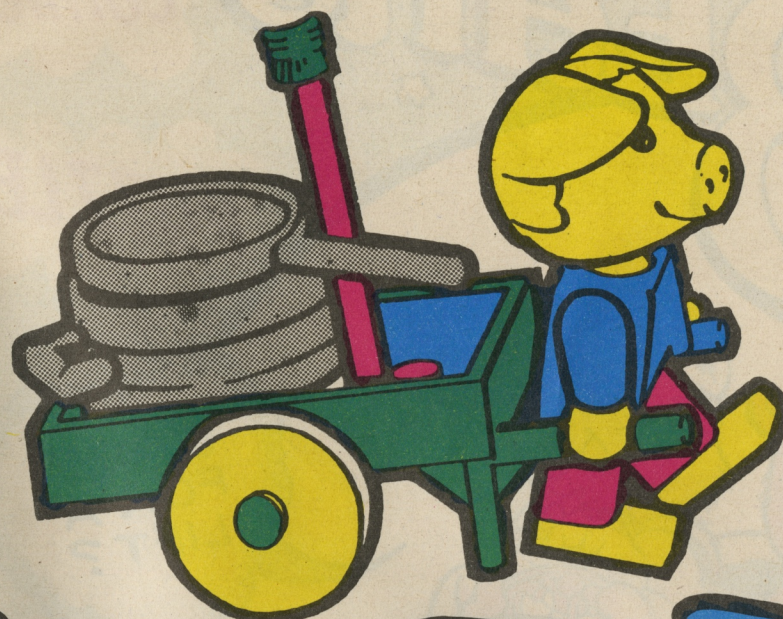
Well done, Lisa. That's what being a member of the Get Along Gang is all about.

WRITE TO:
MR. M. MOOSE,
MARVEL COMICS,
23 REDAN PLACE,
BAYSWATER,
LONDON W2 4SA.

Fabuland

COMPETITION RESULTS!

Here's the news you've all been waiting for – the results of our Fabuland Colouring Competition! Each lucky winner will each receive the Fabuland Fairground complete with a helter skelter and ferris wheel!



The winners are . . .
Richard Morgan from Weybridge, Sian Titchener from Stratton-St-Margaret, Angharad Williams from Liverpool, Timothy Knight from Exeter, Timothy Mannville from Chertsey, Jayne Adele Martin from Belfast, Sarah Smith from Camberwell in London, Kateri Wilson from Falkirk, Vicki Hobson-Kent from Leicester, Louise Rodrigues from Kenley.

Well done!

Next week in the Get Along Gang we've a spooky, Hallowe'en issue lined up, with games, stories and a chance to win your very own spooky Badger Mansion! So avoid disappointment – place a regular order with your newsagent. Just fill in the form below, cut it out and give it to your newsagent.

Dear Newsagent,

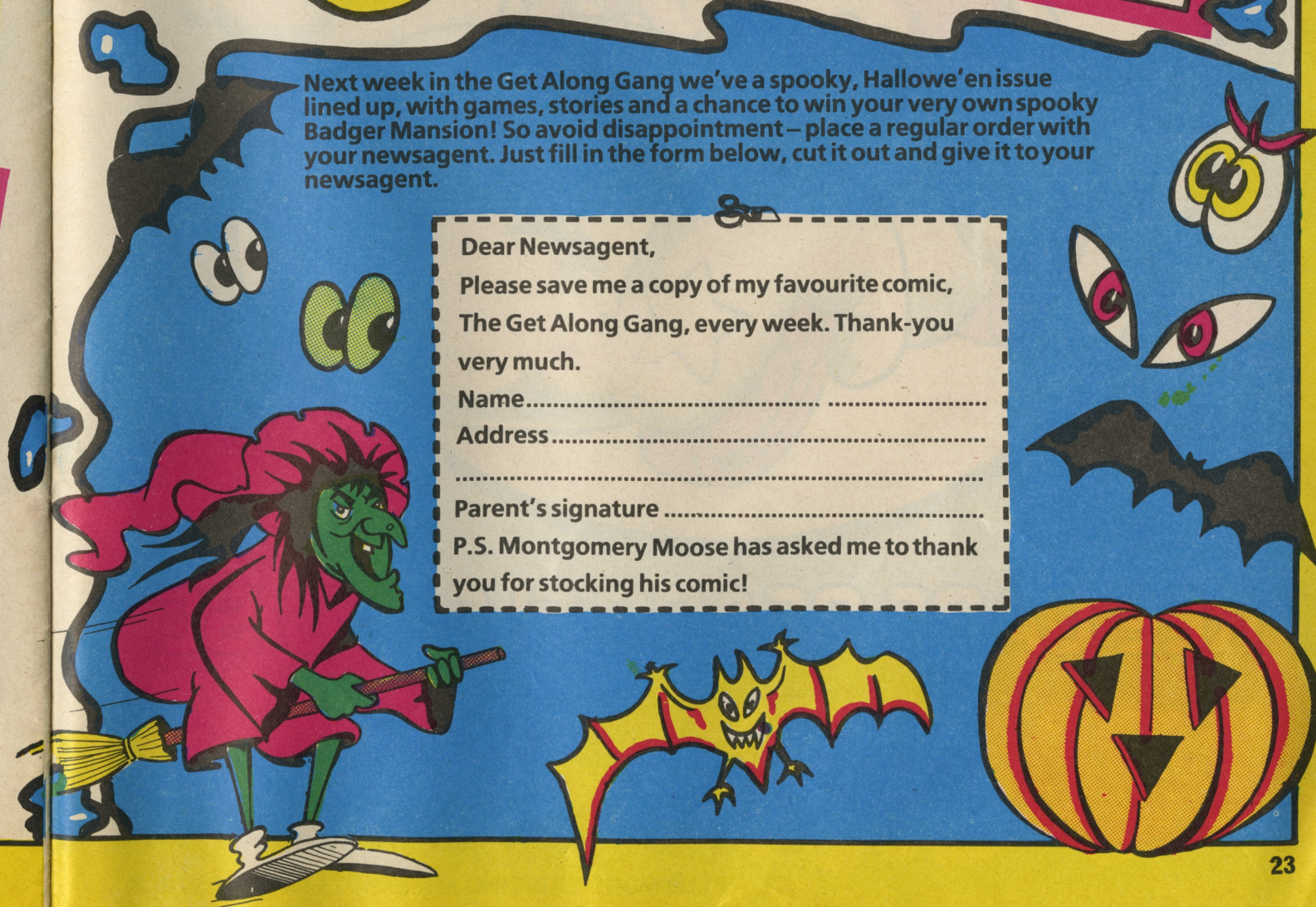
Please save me a copy of my favourite comic, The Get Along Gang, every week. Thank-you very much.

Name.....

Address.....

Parent's signature

P.S. Montgomery Moose has asked me to thank you for stocking his comic!



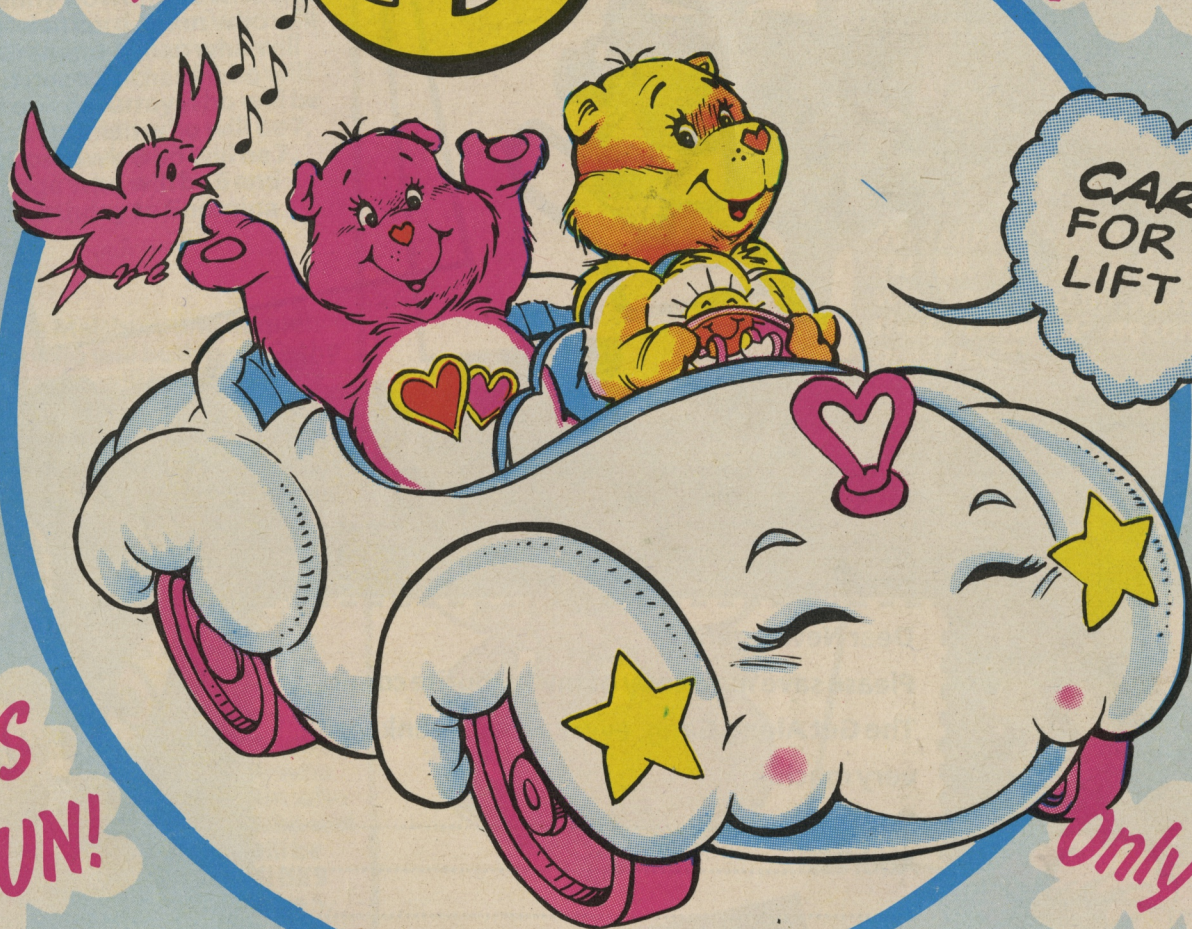
From the land Care-a-lot...

*...in their own
full colour
weekly
comic!*

CARE & BEARS™

STORIES!

PUZZLES!



*LOTS
OF FUN!*

Only 30p

FREE CARE BEARS FLEXI-DISC

ON SALE OCTOBER 7th

With first issue!

PLUS MORE EXCITING FREE GIFTS IN ISSUES 2 & 3!